

Precision Bidding System for Contact Bridge

C. A. Serino

August 1, 2007

Contents

1	Introduction	5
2	Opening Bids	5
3	Responses	6
3.1	Responses to 1♣	6
3.1.1	The Sequence 1♣-1♦	6
3.1.2	The Sequence 1♣-2♥/2♠	8
3.1.3	The Sequence 1♣-1♥/1♠/2♣/2♦ [‡]	8
3.1.4	After Positive Response Sequences	10
3.1.5	After Interventions	13
3.2	Responses to 1♦	15
3.2.1	The Sequence 1♦-1♥/1♠ [†]	15
3.2.2	The Sequence 1♦-2♣/2♦ [†]	16
3.2.3	The Sequence 1♦-2♥/2♠ [†]	17
3.2.4	The Sequence 1♦-2 NT	17
3.2.5	The Sequence 1♦-3♦	17
3.2.6	The Sequence 1♦-3 NT	17
3.2.7	After Intervention	18
3.3	Responses to 1♥/1♠	18
3.3.1	The Sequence 1♥/1♠-2♥/2♠	18
3.3.2	The Sequence 1♥/1♠-3♥/3♠	19
3.3.3	The Sequence 1♥/1♠-3♣	19
3.3.4	The Sequence 1♥/1♠-3♦	19
3.3.5	The Sequence 1♥/1♠-4♥/4♠	19
3.3.6	The Sequence 1♥/-1♠ [†]	20
3.4	Responses to 1 NT	20
3.5	Responses to 2♣	20
4	Conventions	20
4.1	Jacoby Transfers 2♦/2♥	20
4.2	Texas Transfers 4♦/4♥	20
4.3	Inverted Minor	20
4.4	Barron	20
4.5	Stayman	20
4.6	Gerber 4♣	20
4.7	Blackwood 4 NT	20

4.8	Roman Key-Card Blackwood 4 NT	20
4.9	Unusual 2 NT	20
4.10	Jacoby 2 NT	20
4.11	Gambling 3 NT	20
4.12	Doubles	20
	4.12.1 Takeout Double	20
	4.12.2 Negative Double	20
	4.12.3 Meka Double	20
4.13	Namyats	20
4.14	Bergen Raise	20
4.15	Splinter Bid	20

List of Tables

1	Opening Bids in the Precision Bidding System	5
2	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-1\text{ NT}$	6
3	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-2\text{ NT}$	7
4	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-3\text{ NT}$	7
5	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-1\heartsuit/1\spadesuit$	7
6	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-2\clubsuit/2\spadesuit$	8
7	The Sequence $1\clubsuit^{\dagger}-1\spadesuit^{\dagger}-2\heartsuit/2\spadesuit/3\clubsuit/3\spadesuit$ (Jumps)	8
8	The Sequence $1\clubsuit^{\dagger}-2\heartsuit/2\spadesuit$	9
9	The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-\text{New Suit}^{\dagger}$	9
10	Trumping Asking and the Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-2\heartsuit/2\spadesuit/3\clubsuit/3\spadesuit^{\ddagger}$	9
11	The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-1\text{ NT}$	10
12	Relay Bids After $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-1\text{ NT}-2\clubsuit^{\dagger}$	11
13	Relay Bids After $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-1\text{ NT}-2\spadesuit/2\heartsuit/2\spadesuit/3\clubsuit^{\dagger}$	12
14	The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-2\text{ NT}$	12
15	The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-3\clubsuit$	12
16	The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit^{\ddagger}-3\spadesuit$	12
17	Trump Holdings after the Sequence $1\clubsuit^{\dagger}-\text{Positive Suit Bid}-\text{Single Raise}$	12
18	Asking for Controls after Asking for Trump Holdings	13
19	Asking for Controls a Second Time	13
20	Asking for Total Controls	13
21	The Interrupted Sequence $1\clubsuit^{\dagger}-\text{X}$	13
22	The Interrupted Sequence $1\clubsuit^{\dagger}-1\spadesuit/1\heartsuit/1\spadesuit$	14
23	The Interrupted Sequence $1\clubsuit^{\dagger}-1\text{ NT}$	14
24	The Interrupted Sequence $1\clubsuit^{\dagger}-2\clubsuit/2\spadesuit/2\heartsuit/2\spadesuit$	14
25	The Interrupted Sequence $1\clubsuit^{\dagger}-3\clubsuit/3\spadesuit/3\heartsuit/3\spadesuit$	14
26	The Interrupted Sequence $1\clubsuit^{\dagger}-4\clubsuit/4\spadesuit/4\heartsuit/4\spadesuit$	15
27	The Sequence $1\spadesuit-1\heartsuit/1\spadesuit^{\dagger}$ with Opening Hand Worth 11–14 HCP	16
28	The Sequence $1\spadesuit-1\heartsuit/1\spadesuit^{\dagger}$ with Opening Hand Worth 15+ HCP	16
29	The Sequence $1\spadesuit-2\clubsuit/2\spadesuit^{\dagger}$ with Opening Hand Worth 11–14 HCP	17
30	The Sequence $1\spadesuit-2\clubsuit/2\spadesuit^{\dagger}$ with Opening Hand Worth 15+ HCP	17
31	The Sequence $1\spadesuit-2\text{ NT}$	17
32	The Interrupted Sequence $1\spadesuit-\text{X}$	18
33	The Interrupted Sequence $1\spadesuit-1\heartsuit/1\spadesuit/2\clubsuit/2\spadesuit/2\heartsuit/2\spadesuit$	18

1 Introduction

The Precision Bidding System¹ uses the $1\clubsuit$ opening to encompass all 16+ HCP hands, *except* a balanced 22–23 HCP hand, a 4-4-4-1 distribution hand, and strong minor hands. The system uses a medium 1 NT (13–15 HCP), five-card majors, a natural $2\clubsuit$ bid, and multiple $2\diamondsuit$ bids. In the following, all bids marked † are one round forcing and all bids marked ‡ are game forcing. All sequences are assumed uninterupted unless otherwise specified. For example, if North, as dealer opens, the sequence $1\clubsuit^\dagger-1\heartsuit^\ddagger$ means: North opens $1\clubsuit$ (one-round forcing), *East passes*, South responds $1\heartsuit$ (forcing to game). The interupted sequence $1\clubsuit^\dagger-1\diamondsuit$, with North opening as dealer, means: North bids $1\clubsuit$ (one-round forcing), *East overcalls* $1\diamondsuit$.

2 Opening Bids

$1\clubsuit^\dagger$	Artificial, 16+ HCP, <i>except</i> balanced 22–23 HCP, 4-4-4-1 distribution, strong minor suits (at-least 5–5)
$1\diamondsuit$	11–15 HCP, 3+ diamonds, no 5-card major
$1\heartsuit/1\spadesuit$	11–15 HCP, 5+ card suit
1 NT	13–15 HCP, <i>no 5-card major</i>
$2\clubsuit$	11–15 HCP, 6+ \clubsuit suit <i>or</i> 5 \clubsuit 's <i>with</i> 4-card major
$2\diamondsuit^\dagger$	Weak–2 in a major suit <i>or</i> 22–23 balanced, <i>or</i> maxi-Roman (4-4-4-1 shape with 16+ HCP)
$2\heartsuit$	0–11 HCP, <i>two</i> 5-card suits <i>including</i> \heartsuit 's
$2\spadesuit$	0–11 HCP, <i>two</i> 5-card suits: \spadesuit 's and a <i>minor</i>
2 NT	Unusual, <i>at least</i> 5–5 in the minors: <i>either</i> weak (0–11 HCP) <i>or</i> strong (less than 5 losers)
$3\clubsuit/3\diamondsuit$	8+ HCP, 7+ \clubsuit 's/ \diamondsuit 's
3 NT	Gambling, includes one 7+ solid minor suit
$4\clubsuit/4\diamondsuit$	Namyats
$4\heartsuit/4\spadesuit$	Preemptive

Table 1: Opening Bids in the Precision Bidding System

¹This summary is based on the Precision Bidding System used at ACBL Online.

3 Responses

Unless partner opens with a forcing bid (e.g. $1\clubsuit$) responder should have 6+ HCP to enter the auction.

3.1 Responses to $1\clubsuit$

The $1\clubsuit$ opening defines the Precision Bidding System. It is the most important part of the system. Responses to $1\clubsuit$ can be categorized as negative (1), constructive (2), positive(3).

3.1.1 The Sequence $1\clubsuit-1\diamond$

A response of $1\diamond^\dagger$ is forcing and indicates a hand worth fewer than 8 HCP. After the $1\clubsuit-1\diamond$ sequence opener may respond in the following ways.

- i. 1 NT — 16–18 HCP balanced, may have 5–card minor

Pass	0–4 HCP, balanced
$2\clubsuit$	5–7 HCP, Stayman
$2\diamond$	Jacoby
$2\heartsuit$	Jacoby
2 NT	7 HCP, inviting 3 NT
$4\clubsuit$	Gerber
$4\diamond/4\heartsuit$	Texas

Table 2: The Sequence $1\clubsuit^\dagger-1\diamond^\dagger-1\text{ NT}$

- ii. 2 NT — 19–21 HCP balanced, may have 5–card minor

Pass	0–3 HCP, balanced
3♣	4–7 HCP, Stayman
3♦	transfer to 3♥
2♥	transfer to 3♠
3♠	transfer to minors
3 NT	4–5 HCP, balanced, sign-off
4♣	Gerber
4♦/4♥	Texas

Table 3: The Sequence 1♣[†]–1♦[†]–2 NT

iii. 3 NT — 24–26 HCP balanced, may have 5-card minor

Pass	0–4 HCP
4♣	5–7 HCP, Baron, slam try
4♦	transfer to 4♥
4♥	transfer to 4♠
4♠	transfer to minors
4 NT	Quantitative

Table 4: The Sequence 1♣[†]–1♦[†]–3 NT

iv. 1♥/1♠ — *may be* 4-card suit

Pass	0–3 HCP
2♥/2♠	2–4 HCP, minimum 3-card support
3♥/3♠	5–7 HCP, 4+ card support
4♥/4♠	8+ HCP, 4+ card support
1♠	4–7 HCP, 4+ card suit, <i>does not deny</i> 3-card support
1 NT	5–7 HCP, no 5-card suit (denies 1♥ after 1♠ bid), <i>does not deny</i> 3-card support
2♣/2♦	5–7 HCP, 5-card suit (non-forcing)

Table 5: The Sequence 1♣[†]–1♦[†]–1♥/1♠

v. $2\clubsuit/2\diamond$ — 5+ card suit, *may have* 4-card major

Pass	0–3 HCP
$2\heartsuit/2\spadesuit$	5+ card suit
2 NT	5–7 HCP, scattered values, balanced
$2\diamond/3\clubsuit$	5–7 HCP, 6+ card suit
$3\clubsuit/3\diamond$	non-forcing

Table 6: The Sequence $1\clubsuit^\dagger-1\diamond^\dagger-2\clubsuit/2\diamond$

vi. Jumps: $2\heartsuit/2\spadesuit/3\clubsuit/3\diamond$ — 22+ HCP, 5+ card suit

Min NT	0–3 HCP, no support
Min Raise	0–4 HCP, minimum support with 3-card
Jump Raise	Maximum, 3+ card support, no specific values in other suits
New Suit †	4–7 HCP, values in new suit <i>does not deny</i> support of partners suit
Jump NT	maximum, denies 3-card support, spread values

Table 7: The Sequence $1\clubsuit^\dagger-1\diamond^\dagger-2\heartsuit/2\spadesuit/3\clubsuit/3\diamond$ (Jumps)

3.1.2 The Sequence $1\clubsuit-2\heartsuit/2\spadesuit$

These bids are constructive: neither negative nor positive.

3.1.3 The Sequence $1\clubsuit-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^\ddagger$

These bids are positive and indicate 8+ HCP, a 5+ card suit, and are game forcing *unless* absolutely not fit is found. Opener may re-bid in the following ways.

i. New Suit † — 5+ card suit

Opener Re-bid	Interpretation	Responder-Rebid	Interpretation
Pass	Game Unlikely		
Raise to Game	Sign Off		
New Suit [†]	Strength in Suit	Raise Rebid ♡/♠ Cue-bid <i>under</i> 3 NT	3+ support (or Q-x) minimum, no support singleton or void
2 NT [†]	Support in Suit	Rebid ♡/♠ New Suit	Minimum Singleton or Void in that Suit
3 NT	Suit with A-Q or K-Q		
4 NT	Blackwood		

Table 8: The Sequence 1♣[†]-2♡/2♠

New Suit	4-card suit
Rebid Orig. Suit	6+ card suit, semi-solid for minors
Raise	3+ card support
Min NT	5332 distribution with values in the unbid suits

Table 9: The Sequence 1♣[†]-1♡/1♠/2♣/2♦[‡]-New Suit[†]

ii. 2♡/2♠/3♣/3♦[†] (Single Raises) — Trump Asking

1 Step	none
2 Steps	one honour
3 Steps	two honours
4 Steps	AKQ

Table 10: Trumping Asking and the Sequence 1♣[†]-1♡/1♠/2♣/2♦[‡]-2♡/2♠/3♣/3♦[‡]

iii. 1 NT — 8–13 HCP, balanced, no 5-card major

iv. 2NT — 14+ HCP, balanced

$2\clubsuit^\dagger$	Relay (See Table 12)
$2\diamond/2\heartsuit/2\spadesuit/3\clubsuit^\dagger$	Shows a good suit (See Table 13)

Table 11: The Sequence $1\clubsuit^\dagger-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^\ddagger-1$ NT

iv. $3\clubsuit$ — 8–10 HCP, 4441 shape with *black* singleton

v. $3\diamond$ — 8–10 HCP, 4441 shape with *red* singleton

vi. $3\heartsuit/3\spadesuit/4\clubsuit/4\diamond$ — 11+ HCP, singleton *above* the suit bid

If the singleton suit is subsequently bid, partner is asking for controls.

3.1.4 After Positive Response Sequences

i. $1\clubsuit^\dagger$ –Positive Suit Bid–Single Raise: Trump Suit Asking Bids

After a $1\clubsuit^\dagger$ opening and a *positive* response in a suit, opener’s *direct single raise* of partner’s suit requests responder to define his trump holding. Responder bids:

ii. Asking for Controls (A=2 , K=1)

After trump-asking bids (as above), any new suit bid by opener is asking partner for his holding in that suit.

Any subsequent new-suit bid is also control asking, *however*, for lack of room, the responses are now:

2♦	8–10 HCP, 4 hearts, does not deny 4 spades	2♥	Relay	Bid Other 4–card suit No Other 4–card suit bid NT
2♥	8–10 HCP, 4 spades, denies 4 hearts	2♠	Relay	Bid Other 4–card suit No Other 4–card suit bid NT
2♠	8–10 HCP, denies 4– card major	2 NT	Relay	3♣ – 3334 (4 clubs) 3♦ – 3343 (4 diamonds) 3♥ – 4–4 in minors 3♠ – 4–4 in minors + 3 spades 3 NT 5–card minor (4♣ response is relay)
2 NT	11–13 HCP, 4333 shape	3♣	Relay	Bid 4–card suit (use NT for clubs)
3♣	11–13 HCP, 4432 (4 clubs)	3♦	Relay	Bid 4–card suit (use NT for diamonds)
3♦	11–13 HCP, 4432 (4–4 in diamonds and hearts)			
3♥	11–13 HCP, 4432 (4–4 in hearts and spades)			
3♠	11–13 HCP, 4432 (4–4 in spades and diamonds)			
3 NT	11–13 HCP, 5–card minor suit (4♣ response is relay)			

Table 12: Relay Bids After 1♣[†]-1♥/1♠/2♣/2♦[‡]-1 NT-2♣[†]

iii. Asking for Total Controls (A=2 , K=1) ??? (use NT) ???

1 Step	no fit, 8–10 HCP
2 Steps	3+ card fit, 8–10 HCP
3 Steps	no fit, 11–13 HCP
4 Steps	3+ card fit, 11–13 HCP

Table 13: Relay Bids After $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^{\ddagger}-1\text{ NT}-2\diamond/2\heartsuit/2\spadesuit/3\clubsuit^{\dagger}$

$3\clubsuit$	Baron
$3\diamond/3\heartsuit$	Jacoby
$3\spadesuit$	Minor Suit Stayman

Table 14: The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^{\ddagger}-2\text{ NT}$

$3\diamond$	Relay		
		$3\heartsuit/3\spadesuit$	club / spade singleton, respectively
If the singleton suit is subsequently bid, partner is asking for controls.			

Table 15: The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^{\ddagger}-3\clubsuit$

$3\heartsuit$	Relay		
		$3\spadesuit/3\text{ NT}$	diamond / heart singleton, respectively
If the singleton suit is subsequently bid, partner is asking for controls.			

Table 16: The Sequence $1\clubsuit^{\dagger}-1\heartsuit/1\spadesuit/2\clubsuit/2\diamond^{\ddagger}-3\diamond$

1 step	No Top Honor
2 steps	5–card suit, 1 top honor
3 steps	5–card suit, 2 top honors
4 steps	6–card suit, 1 top honor
5 steps	6–card suit, 2 top honors
6 steps	5+ card suit, 3 top honors

Table 17: Trump Holdings after the Sequence $1\clubsuit^{\dagger}$ –Positive Suit Bid–Single Raise

1 step	3+ low cards (no control)
2 steps	Doubleton or Qxx (3rd round control)
3 steps	Singleton or Kx (2nd round control)
4 steps	Void or A (1st round control)
5 steps	AK or AQ (2 top controls)

Table 18: Asking for Controls after Asking for Trump Holdings

1 step	no control
2 steps	Singleton or Kx (2nd round control)
3 steps	Void or A (1st round control)
4 steps	AK or AQ (2 top controls)

Table 19: Asking for Controls a Second Time

1 step	0–2 control(s)
2 steps	3 controls
3 steps	4 controls
⋮	⋮

Table 20: Asking for Total Controls

3.1.5 After Interventions

i. $1\clubsuit-X$

Pass	0–4 HCP
$1\heartsuit$	5–7 HCP
XX	8+ HCP, 4–4 in majors

Table 21: The Interrupted Sequence $1\clubsuit^{\dagger}-X$

ii. $1\clubsuit-1\heartsuit/1\spadesuit/1\spadesuit$

Pass	0–4 HCP
New Suit	5–8 HCP, 5+ card suit
Jump in New Suit	8–10 HCP, 6+ card suit
1 NT	9–11 HCP with a stopper in overcall suit
2 NT	12–14 HCP with one or two stoppers in overcall suit
X	5–8 HCP <i>or</i> 9+ HCP, no 5–card suit, takeout, with 9+ followed by cue bid
Cuebid [‡]	(e.g. 1♣ [†] –1♦–2♦ [‡]) 9+ HCP (game forcing)

Table 22: The Interrupted Sequence 1♣[†]–1♦/1♥/1♠

iii. 1♣–1 NT

Pass	0–4 HCP
Suit	5–8 HCP, 5–card suit
X	5+ HCP

Table 23: The Interrupted Sequence 1♣[†]–1 NT

iv. 1♣–2♣/2♦/2♥/2♠

Pass	0–4 HCP <i>or</i> 9+ HCP with strength in opponents suit
Suit	5–8 HCP, 5–card suit
X	5–8 HCP, <i>or</i> 9+ HCP

Table 24: The Interrupted Sequence 1♣[†]–2♣/2♦/2♥/2♠

v. 1♣–3♣/3♦/3♥/3♠

X	5+ HCP, takeout
---	-----------------

Table 25: The Interrupted Sequence 1♣[†]–3♣/3♦/3♥/3♠

vi. $1\clubsuit-4\clubsuit/4\diamond/4\heartsuit/4\spadesuit$

X	weak hand
Pass [†]	forcing

Table 26: The Interrupted Sequence $1\clubsuit^{\dagger}-4\clubsuit/4\diamond/4\heartsuit/4\spadesuit$

?? Figure this out: ??

After intervention to asking bids (P0D1):

Double - 1 step

Pass - 2 steps

3.2 Responses to $1\diamond$

Since partner only shows 11–15 HCP, with less than 8 HCP, would-be responder should pass. With 8+ HCP, responder may bid the following.

3.2.1 The Sequence $1\diamond-1\heartsuit/1\spadesuit^{\dagger}$

The one round forcing response $1\heartsuit/1\spadesuit^{\dagger}$ shows 8–15 HCP and a 4+ card suit. The bid $1\spadesuit$ denies a 4-card heart suit. After the *uninterrupted* sequence $1\diamond-1\heartsuit/s^{\dagger}$ opener re-bids specify his point holding.

i. 11–14 HCP

1♠ over 1♥	4-card spade suit, denies 4-card heart suit	1 NT 2♣ [†]	sign off fourth-suit forcing
1 NT	balanced, denies 4-card diamond suit	2♣ [†] 2♦	new-minor, check-back 6+ card suit <i>or</i> good 5-card suit, <i>no</i> 4-card major
2♣	unbalanced, 5-4 in minors, no 4-card major		

Table 27: The Sequence 1♦-1♥/1♠[†] with Opening Hand Worth 11-14 HCP

ii. 15+ HCP

With a minimum holding of 23 HCP in the partnership, game should be considered after these bids.

3♥/3♠	4-card support
3♦	6+ card suit <i>or</i> good 5-card suit, <i>no</i> 4-card major
3♣	unbalanced, at-least 5-5 in the minors, no 4-card major

Table 28: The Sequence 1♦-1♥/1♠[†] with Opening Hand Worth 15+ HCP

3.2.2 The Sequence 1♦-2♣/2♦[†]

This sequence uses the inverted minors convention and shows 11-15 HCP with a 4+ card suit. The 2♣/2♦ bid is one round forcing and *denies a 4-card major*. Rebids are as follows and, again, specify opener's point holding.

i. 11-14 HCP

ii. 15+ HCP

With a minimum holding of 23 HCP in the partnership, game should be considered after these bids.

2♥	stopper in hearts, no stopper in spades
2♠	stopper in spades, no stopper in hearts
2 NT	stopper in <i>both</i> majors
2♦/3♦	no stopper in either major

Table 29: The Sequence 1♦–2♣/2♦[†] with Opening Hand Worth 11–14 HCP

3♥	stopper in hearts, no stopper in spades
3♠	stopper in spades, no stopper in hearts
3 NT	stopper in <i>both</i> majors
3♣	no stopper in either major

Table 30: The Sequence 1♦–2♣/2♦[†] with Opening Hand Worth 15+ HCP

3.2.3 The Sequence 1♦–2♥/2♠[†]

These bids are weak jump shifts. They show a 5+ card suit and are *non*-forcing.

3.2.4 The Sequence 1♦–2 NT

This bid shows a hand without a 4-card major worth 11–12 HCP. Rebids by opener are as follows.

3♣	both minors, asking partner to pick 3♣/3♦/3 NT
3♦	longer diamonds, asking partner to pick 3♦/3 NT

Table 31: The Sequence 1♦–2 NT

3.2.5 The Sequence 1♦–3♦

This bid shows *up to* 10 HCP. It is to be treated as preemptive with 5+ card support in diamonds.

3.2.6 The Sequence 1♦–3 NT

Very simply, a balanced hand worth 14–15 HCP.

3.2.7 After Intervention

i. $1\heartsuit-X^2$

Pass	0–4 HCP <i>or</i> 9–10 HCP
New Suit	5–8 HCP
1 NT	6–8 HCP, balanced
$2\heartsuit/3\heartsuit$	<i>at most</i> 8 HCP, preempt, 4+ card support
XX	11+ HCP

Table 32: The Interrupted Sequence $1\heartsuit-X$

i. $1\heartsuit-1\heartsuit/1\spadesuit/2\clubsuit/2\heartsuit/2\spadesuit$

X	8–10 HCP, 4-card major (unbid suit), negative
New Suit	5-card suit ?????
$2\heartsuit$	6–9 HCP, with diamond support
$3\heartsuit$	10–11 HCP, with diamond support
1 NT	8–10 HCP, balanced, stopper in opponent's suit
2 NT	11–13 HCP, balanced, stopper in opponent's suit
XX	11+ HCP (denies 2 NT bid)

Table 33: The Interrupted Sequence $1\heartsuit-1\heartsuit/1\spadesuit/2\clubsuit/2\heartsuit/2\spadesuit$

3.3 Responses to $1\heartsuit/1\spadesuit$

Openings of $1\heartsuit/1\spadesuit$ show 11–15 HCP with a 5-card suit. Opening $1\spadesuit$ denies a 5-card heart suit. Would-be responder should have at least 8 HCP to enter the auction. Responses to $1\heartsuit/1\spadesuit$ follow.

3.3.1 The Sequence $1\heartsuit/1\spadesuit-2\heartsuit/2\spadesuit$

A constructive response showing 7–10 HCP with 3-card support.

²Meka Double

3.3.2 The Sequence $1\heartsuit/1\spadesuit-3\heartsuit/3\spadesuit$

This response shows 0–6 HCP with 4+ card support. This bid should be treated as preemptive.

3.3.3 The Sequence $1\heartsuit/1\spadesuit-3\clubsuit$

Constructive Bergen raise, 6–8 HCP, 4-card support.

3.3.4 The Sequence $1\heartsuit/1\spadesuit-3\diamondsuit$

Limit Bergen raise, 9–11 HCP, 4-card support.

3.3.5 The Sequence $1\heartsuit/1\spadesuit-4\heartsuit/4\spadesuit$

This response shows 0–7 HCP with 5+ card support.

3.3.6 The Sequence $1\heartsuit/-1\spadesuit^\dagger$

3.4 Responses to 1 NT

3.5 Responses to $2\clubsuit$

4 Conventions

4.1 Jacoby Transfers $2\diamond/2\heartsuit$

4.2 Texas Transfers $4\diamond/4\heartsuit$

4.3 Inverted Minor

4.4 Barron

4.5 Stayman

4.6 Gerber $4\clubsuit$

4.7 Blackwood 4 NT

4.8 Roman Key-Card Blackwood 4 NT

4.9 Unusual 2 NT

4.10 Jacoby 2 NT

4.11 Gambling 3 NT

4.12 Doubles

4.12.1 Takeout Double

4.12.2 Negative Double

4.12.3 Meka Double

4.13 Namyats

4.14 Bergen Raise

4.15 Splinter Bid